Phonic Progression at Brindishe Schools

At Brindishe Schools, we follow Phonics Bug Club. This is a progressive phonics programme which has six phases in it and starts with Phase 1 in the Nursery and moves on to phase 2, 3 and 4 in our Reception classes. This continues into Year 1 (phase 4 & 5) where children will continue to develop their phonetic knowledge to support with reading and writing, and in Year 2, where children develop their understanding of spelling rules and patterns (phase 6).

The table below shows the progression of these phases from phase 1 to phase 6 but there is more detailed information available in our online curriculum workshop which can be found on the website.

Phonic Phase & when it will be taught	Phonic knowledge and skills
Phase One (Nursery/Reception)	Phonic learning focuses on identifying different sounds e.g. environmental sounds, instrumental sounds, body sounds, rhythm and rhyme, alliteration, voice sounds and then the children will begin to identify initial sounds in simple words.
Phase Two (Reception)	Children begin learning that each letter of the alphabet has a sound (phoneme). They begin with S-A-T-P-I-N. They begin to blending sounds together to make words e.g. S-I-T = sit. They segmenting words into their separate sounds and begin to read simple captions.
Phase Three (Reception)	Children continue to learn the sounds (phonemes) for different letters as well as digraphs (2 letters that make 1 sound). Children continue to practise reading captions, sentences and questions as well as exploring the graphemes (the way each sound is written, the letter).
Phase Four (Reception)	Children focus on learning to blend and segment longer words with adjacent consonants, e.g. swim, clap, and jump.
Phase Five (Throughout Year 1)	Children learn more graphemes for the phonemes which they already know, plus different ways of pronouncing the graphemes they already know e.g. ai in paint and ay in play.
Phase Six (Throughout Year 2)	Working on spelling, including prefixes and suffixes, doubling and dropping letters etc.